

Term 2 – Take away homework. Each week you will be expected to complete at least one task from this sheet (as well as your maths/Literacy homework). By the end of the term, you need to collect at least 10 points, or 16 if you want to collect a lucky dip prize! You will get extra points for particularly creative work, and if you present all of your homework tasks as one completed project in the last week, you will earn yourself an extra 2 points.

Homework Menu

Smashing Saxons

Make a model of an Anglo-Saxon house.

5 Points



Make an Anglo-Saxon coin

4 Points



Find out about what the Anglo-Saxons ate and create a recipe book, include 3 recipes.

4 Points

Write a story about a day in the life of an Anglo-Saxon child

4 Points

Draw an aerial map of an Anglo-Saxon settlement

3 Points

Create your own Anglo-Saxon place name and explain why you chose it.

3 Points

Design and create an Anglo-Saxon brooch.

4 Points

Dye a piece of materials or wood, in the way in which the Anglo-Saxons would have done

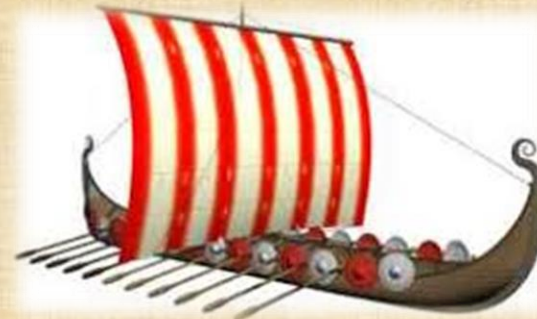
4 Points

Draw and colour in a picture of an Anglo-Saxon boat.

3 Points

Research Anglo-Saxon toys and draw a labelled diagram of one.

4 Points



Draw an Anglo-Saxon family, include the correct style of clothing and accessories.

4 Points